### **OVERVIEW**

The #1016 eDIN 8-port RDM Hub brings flexibility to single universe DMX512 distribution systems. Through the use of automatic DMX512 sensing, across four operating modes, any port may detect a roving DMX512 source and act as an input; or two inputs may be merged together; or the user may select between inputs; or a priority scheme may be invoked. The module is RDM discoverable and configurable, as well as daisy-chainable.

# CONNECTIONS

The eDIN RDM Hub features terminal strips that can be removed from the card to facilitate easy wiring installation or replacement. Make the following connections, WITH THE POWER TURNED OFF.

### **POWER**

The RDM Hub will operate on a range of voltages from 9-30 volts DC. Each eDIN module requires 250mA. Observe the correct polarity when connecting to V+ and V-. A second set of terminals are provided as a thru connection to other eDIN modules. The EARTH GND terminal must be connected to the enclosure's chassis or electrical ground terminal to ensure EMC compliance.

#### **DMX512**

DMX512 (DMX) connections consist of a shield and data pair. DMX usually comes from a lighting console, Pathport® gateway, architectural controller or another #1016.

Connect DATA+ and DATA- to D1+ and D1-. Observe the same polarity convention throughout the system. Connect the cable shield or common wire to the SHLD COM terminal.

### **DMX TERMINATE**

Each port on the RDM Hub is auto-terminated as required by its operation.



# STATUS INDICATORS

**POWER** Amber. Steady glow indicates each port's

isolated power supply is OK; off indicates no power. If all LEDs are off, check that

the module is receiving power.

**INPUT** Amber. Steady glow indicates port latched

to active DMX source. Input and Output off on all ports indicates no DMX source.

OUTPUT

*Green.* Steady glow indicates port is transmitting DMX. Input and Output off on

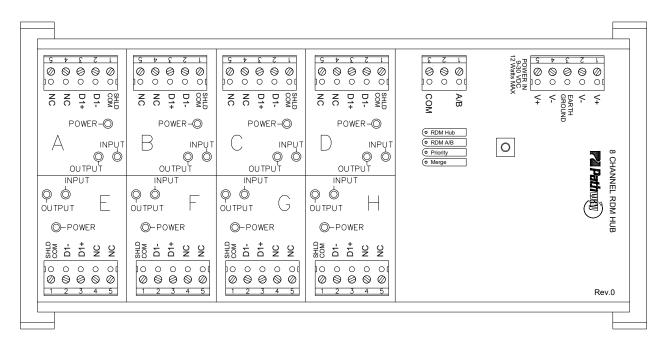
all ports indicates no DMX source. **FUNCTION** 

Amber. Steady glow indicates the current operating mode. Flashing indicates the

module is in edit mode.

### **CONFIGURATION**

To configure, press and hold the function button until the current Function LED begins to flash. Momentarily release then press the button to cycle through the operating mode options. Once the desired mode is selected, release the button. After three seconds, the LED will change to a steady glow and the new mode will take effect.



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# **OPERATING MODE: RDM HUB**

Detect and latches to a DMX input applied to any port. Ideal when a single console or controller is moved between multiple locations in a venue.

All DMX lines are wired back to the #1016 RDM Hub card. When no DMX is present, the RDM Hub will scan all ports looking for an input signal. Once a DMX input is detected, that port becomes the input and all other ports become DMX outputs. If a second DMX source is applied to another port, that source will be ignored until the initial source is disconnected.

While in RDM Hub mode, the RDM Hub card acts as an RDM responder and splitter. Any connected downstream RDM devices may be discovered and configured using an RDM-enabled console or other RDM controller.

### **OPERATING MODE: RDM A/B**

Allows the user to select input on Port B over Port A, using a maintained dry contact closure between COM (pin 3) and A/B (pin 1) of the three-position contact closure terminal block. Ideal for selecting a backup console over the primary console or source, on the fly.

Ports A and B are wired to DMX sources. All other ports are used as outputs. With no connection between COM and A/B, input signal on Port A will be routed to all output ports, and any input on Port B will be ignored. When a dry contact is closed and maintained between COM and A/B, input signal on Port B will be routed to all outputs, and any input on Port A will be ignored. The switch between sources is immediate.

NOTE: If there is no DMX signal on the selected input port, no DMX will be output by the card.

While in RDM A/B mode, the RDM Hub acts as an RDM responder and splitter. Any connected downstream RDM devices may be discovered and configured using an RDM enabled console or other RDM controller.

# **OPERATING MODE: PRIORITY**

Provides predictable, signal priority arrangements of DMX sources. Ensures a primary console will take over completely from stage management panels, architectural controllers and other data sources.

Ports are wired to DMX sources as desired, with Port A having highest priority and Port H lowest. When signal ceases on Port A (or whichever port is currently the active input), after a one second delay, the card will latch to the next lower active source and distribute this source to all other ports. Should signal return on Port A, or any other port higher than the current input, the card will immediately latch to that source and distribute its signal to all other ports.

NOTE: The DMX source must cease entirely for priority

to take effect. Bringing all DMX levels to zero is not the same as the signal stopping or disconnecting.

NOTE: Do not install any DMX receiving devices between the DMX source and the RDM Hub card when in Priority mode. Intermediate devices will not function correctly should a different DMX source have priority.

While in Priority mode, the RDM Hub acts as an RDM responder. However, all RDM communication with downstream devices is disabled. Any connected downstream RDM devices will not be discovered and cannot be configured.

## **OPERATING MODE: MERGE**

Allows slot-by-slot, HTP (highest-takes-precedence) merging of two DMX sources. For example, allows use of a remote focus unit while the main console is also active.

All DMX lines are wired back to the RDM Hub card. With one DMX input active, the RDM Hub will scan the remaining ports looking for an additional input signal. When found, the card will latch to the second signal and begin merging the two sources. When the secondary source ceases, merging will stop and the card will begin scanning once again.

NOTE: Should more than two DMX inputs be active, the sources actually merged will be determined using the Priority Mode order-of-precedence.

While in Merge mode, the RDM Hub acts as an RDM responder. However, all RDM communication with downstream devices is disabled. Any connected downstream RDM devices will not be discovered and cannot be configured.

### **RDM PROPERTIES**

The #1016 RDM Hub is fully compliant with the E1.20 Remote Device Management standard. Operating modes may also be set remotely using an RMD-enabled console or other RDM controller.

The RDM Hub has two custom properties, which may only be set using an RDM-enabled console or other RDM controller.

**Hold Last Look**: On loss of all DMX inputs, output may be held for zero seconds, thirty seconds, 1 minute, 5 minutes or forever. Default is zero seconds.

**DMX512 Output Speed**: The DMX output frame rate may be set to: Slow, Medium or Fast. Default is Fast.

# **SPECIFICATIONS**

POWER SUPPLY:	9-30 VDC, 12W
INPUT SIGNAL:	ANSI E1.11 DMX512-A, ANSI E1.20 RDM
OUTPUTS:	ANSI E1.11 DMX512-A, ANSI E1.20 RDM
CONNECTIONS: SIZE:	Two piece compression screw terminals, 16 - 24 AWG 3.5" x 6.25" x 1.25" (90mm x 160mm x 35mm)



Pathway Connectivity - A Division of Acuity Brands Canada 103-1439 17Avenue SE Calgary AB Canada T2G 1J9 tel (403) 243-8110 fax (403) 287-1281

support@pathwayconnect.com www.pathwayconnect.com



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